

Nexus Degree: Film Production, Postproduction, Digital Entertainment, Esports and Game Development, Advising Worksheet

Core IMPACTS	Course Chosen	Term Taken	Credit Hours
I—Institutional Priority			4
• FIRE 1000 <i>Freshman Intro to Reasoning Essentials</i>			2
Choose ONE of the following:			2
• COLQ 2991 <i>Humanities Colloquium</i>			
• COLQ 2992 <i>Math and Natural Sciences Colloquium</i>			
• COLQ 2993 <i>Social Sciences Colloquium</i>			
M—Mathematics and Quantitative Skills			3
Choose ONE of the following:			
• MATH 1001 <i>Quantitative Skills and Reasoning</i>			
• MATH 1111 <i>College Algebra</i>			
P—Political Science and U.S. History			6
• POLS 1101 <i>American Government</i>			3
• HIST 2111 <i>American History I</i> or HIST 2112 <i>American History II</i>			3
A—Arts, Humanities and Ethics			6
Choose ONE of the following:			3
• ARTS 1100 <i>Art Appreciation</i>			
• ARTS 1101 <i>Survey of Art History I</i> or ARTS 1102 <i>Survey of Art History II</i>			
• COMM 1100 <i>Intro to Human Communication</i>			
• COMM 1110 <i>Fundamentals of Public Speaking</i>			
• COMM 1500 <i>Intro to Interpersonal Communication</i>			
• HUMN 1500 <i>Intro to Humanities</i>			
• MUSC 1100 <i>Music Appreciation</i>			
• SPAN 1001 <i>Elementary Spanish I</i>			
• SPAN 1002 <i>Elementary Spanish II</i>			
• THEA 1000 <i>Voice and Diction</i>			
• THEA 1100 <i>Theatre Appreciation</i>			
Choose ONE of the following:			3
• ENGL 2111 <i>World Literature I</i> or ENGL 2112 <i>World Literature II</i>			
• ENGL 2121 <i>British Literature I</i> or ENGL 2121 <i>British Literature II</i>			
• ENGL 2131 <i>American Literature I</i> or ENGL 2132 <i>American Literature II</i>			
• ENGL 2141 <i>African American Literature I</i> or ENGL 2142 <i>African American Literature II</i>			
• PHIL 2010 <i>Intro to Philosophy</i>			
• PHIL 2020 <i>Intro to Ethics</i>			
C—Communication in Writing			6
• ENGL 1101 <i>Composition I</i>			3
• ENGL 1102 <i>Composition II</i>			3
T—Technology, Mathematics, & Science			11
Choose ONE of the following:			4
• ASTR 1010K <i>Astronomy of the Solar System</i>			
• BIOL 1111K <i>Intro Biology I</i>			
• CHEM 1151K <i>Survey of Chemistry I</i>			
• GEOL 1121K <i>Intro Geoscience I: Physical Geology</i>			
• GEOL 1122K <i>Intro Geoscience II: Historical Geology</i>			
• ISCI 1121K <i>Integrated Science</i>			
• PHYS 1111K <i>Intro Physics I</i>			
Choose ANY of the above courses or:			4
• ASTR 1020K <i>Stellar and Galactic Astronomy</i>			
• BIOL 1112 <i>Intro Biology II</i>			
• CHEM 1152K <i>Survey of Chemistry II</i>			
• PHYS 1112K <i>Intro Physics II</i>			

Choose ANY of the courses above or:			3
• BIOL 1011 <i>Natural Science</i>			
• BIOL 1050 <i>Intro to Human Biology</i>			
• CHEM 2200 <i>Science, Technology, and the Modern World</i>			
• CSCI 1101 <i>Intro to Computers and Computer Programming</i>			
• CSCI 2102 <i>Intro to Programming: Visual Basic</i>			
• MATH 1113 <i>Pre-Calculus</i>			
• MATH 1401 <i>Elementary Statistics</i>			
• MATH 1501 <i>Calculus I</i>			
• PHSC 1011 <i>Physical Science</i>			
S—Social Sciences			6
Choose TWO from the following:			
• ANTH 1102 <i>Intro to Anthropology</i>			
• ECON 2105 <i>Principles of Macroeconomics</i> or ECON 2106 <i>Principles of Microeconomics</i>			
• HIST 1121 <i>Western Civilization I</i> or HIST 1122 <i>Western Civilization II</i>			
• HIST 2111 <i>American History I</i> or HIST 2112 <i>American History II</i>			
• POLS 2201 <i>State and Local Government</i>			
• POLS 2301 <i>Intro to Comparative Politics</i> or POLS 2401 <i>Global Issues</i>			
• PSYCH 1101 <i>Intro to Psychology</i>			
• SOCI 1101 <i>Intro to Sociology</i>			
Physical Education Requirements			4
• PHED 1001 <i>Health and Wellness for Living</i> OR PHED 1010 <i>Physical Fitness for Life</i>			3
• PHED _____ (Physical Education activity course)			1
FILM NEXUS COURSES			18
Pick ONE of the Georgia Film Consortium Tracks to follow:			
(1) Film and Television Production, (2) Post-Production, or (3) Digital Entertainment, Esports, and Game Development			
(1) Film & Television Production—Choose Sequence A or Sequence B			18
SEQUENCE A:			
• GFA 1000 <i>Intro to On-Set Film Production</i>			6
• GFA 3010 <i>Production Design I</i>			6
• GFA 4010 <i>Production Design II</i>			6
SEQUENCE B:			
• GFA 1000 <i>Intro to On-Set Film Production</i>			6
• GFA 3020 <i>Motion Picture Set Lighting I</i>			6
• GFA 4020 <i>Motion Picture Set Lighting II</i>			6
(2) Post-Production—Choose Sequence A or Sequence B			18
SEQUENCE A			
• GFA 1040 <i>Intro to Film and Television Post-Production</i>			6
• GFA 3040 <i>Intro to Editing With AVID Media Composer 100</i>			6
• GFA 4040 <i>Intro to Editing With AVID Media Composer 200</i>			6
SEQUENCE B			
• GFA 1040 <i>Intro to Film and Television Post-Production</i>			6
• GFA 3140 <i>Intro to Sound Design w/ AVID Pro Tools 100</i>			6
• GFA 4140 <i>Intro to Sound Design w/ AVID Media Composer 200</i>			6
(3) Digital Entertainment, Esports and Game Development—Choose Sequence A or Sequence B			18
SEQUENCE A			
• GFA 1500 <i>Intro to Digital Entertainment, Esports, & Game Development</i>			6
• GFA 2510 <i>Event Management for Digital Entertainment & Esports</i>			6
• GFA 3510 <i>Digital Entertainment & Esports Event Design</i>			6
SEQUENCE B			
• GFA 1500 <i>Intro to Digital Entertainment, Esports, & Game Development</i>			6
• GFA 2520 <i>Hosting & Casting for Digital Entertainment & Esports</i>			6
• GFA 3520 <i>Digital Entertainment & Esports Creative Development</i>			6
TOTAL SEMESTER HOURS			64